

# Reference-Set Constraints as Linear Tree Transductions via Controlled Optimality Systems

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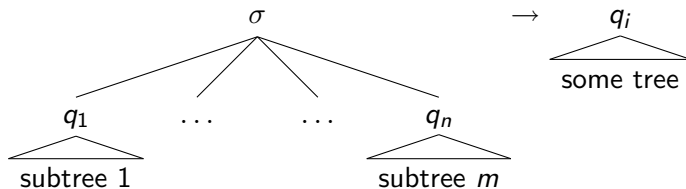
- 1 Tree Transducers — A Very Short, Very Informal Introduction
- 2 Reference-Set Constraints & Optimality Systems
  - Reference-Set Constraints
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  - Definitions, Subclasses and Illustrations
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# Tree Transducers in Pictures

A **finite-state bottom-up tree transducer**

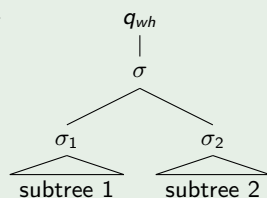
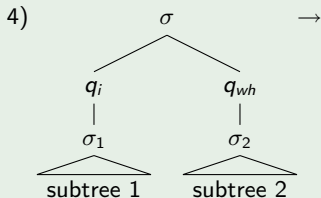
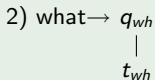
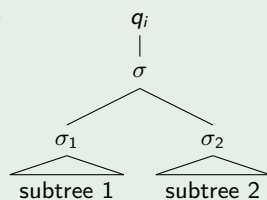
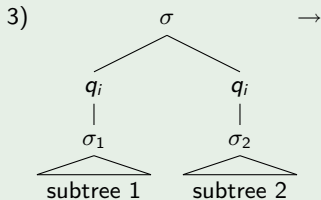
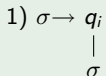
- traverses an input-tree from the leaves towards the root,
- labels it with states  $q_i$ , and
- transforms it into an output-tree.

It does so using rules of the following kind:



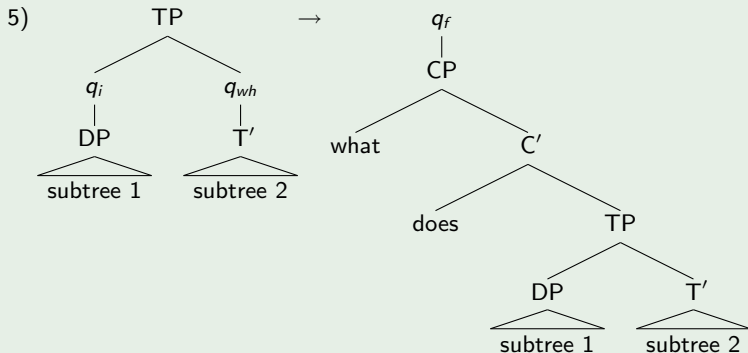
# A Simple Example (Part 1)

## A Transduction for wh-Movement, Rules 1–4



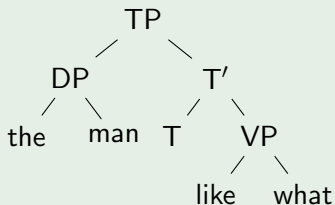
# A Simple Example (Part 2)

## A Transduction for wh-Movement, Rule 5



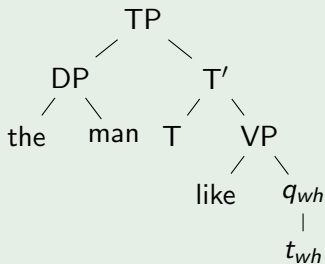
# A Simple Example (Part 3)

## A Transduction for wh-Movement, Application



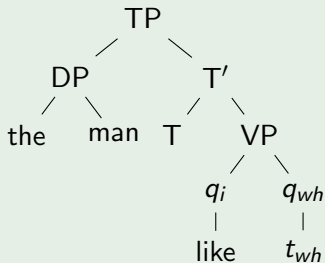
# A Simple Example (Part 3)

## A Transduction for wh-Movement, Application



# A Simple Example (Part 3)

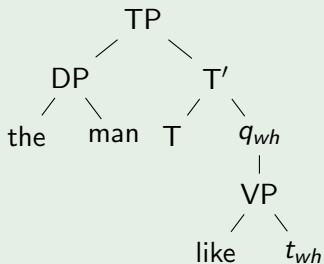
## A Transduction for wh-Movement, Application





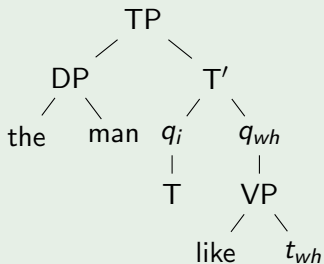
# A Simple Example (Part 3)

## A Transduction for wh-Movement, Application



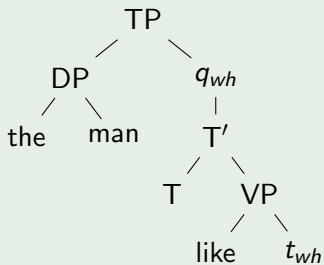
# A Simple Example (Part 3)

## A Transduction for wh-Movement, Application



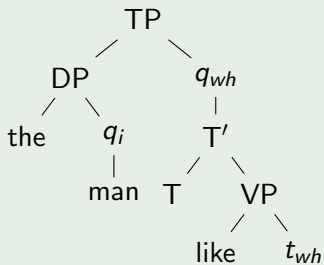
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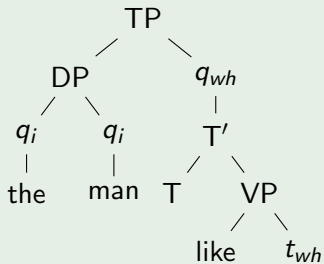
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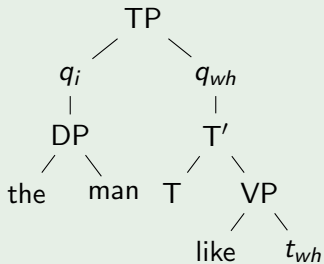
# A Simple Example (Part 3)

## A Transduction for wh-Movement, Application



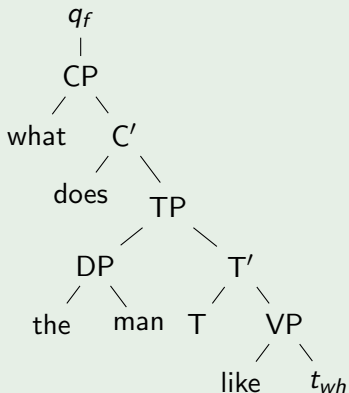
# A Simple Example (Part 3)

## A Transduction for wh-Movement, Application



# A Simple Example (Part 3)

## A Transduction for wh-Movement, Application



## Some Important Facts

- There are also transducers that traverse a tree top-down.
- A transducer is **linear** iff it does not copy an subtrees, i.e. iff it has no rules where a subtree of the input occurs more than once on the right hand side of the rule.
- Every linear top-down transducer can be emulated by a linear bottom-up transducer.
- The class of linear bottom-up transducers is **closed under composition**.
- The class of regular tree languages is **closed under linear transductions**.
- The **diagonal** of a regular tree language is a **linear transduction**.



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# Reference-Set Constraints

## An Informal Definition

Given some tree  $t$ , a **reference-set constraint** computes a set of possible output trees for  $t$  — called the **reference set** of  $t$  — and picks from said set the **optimal** output tree according to some economy metric.

## Examples in the literature

- Rule I (Reinhart 2006)
- Scope Economy (Fox 2000)
- Fewest Steps (Chomsky 1995)
- Merge-over-Move (Chomsky 2000)
- Resumption (Aoun et al. 2001)

⋮

## Example: Focus Economy (Reinhart 2006)

- (1) a. [TP John [VP bought [DP a red **car**]]].  
 Focus set: {TP, VP, DP, red car, car}
- b. [TP John [VP bought [DP a **red** car]]].  
 Focus set: {red}

### Focus Projection

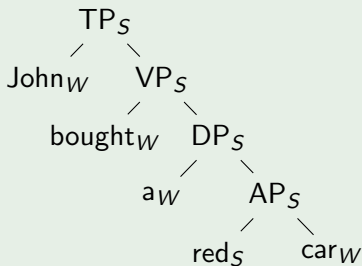
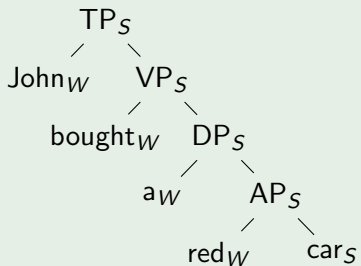
Any constituent containing the carrier of sentential main stress may be focused.

### Focus Economy Rule

If the main stress has been shifted, a constituent containing its carrier may be focused iff it cannot be focused in the tree with unshifted stress.

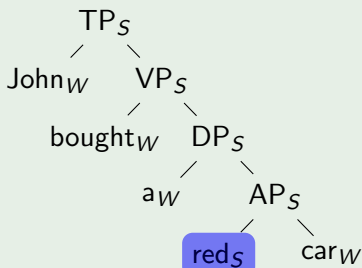
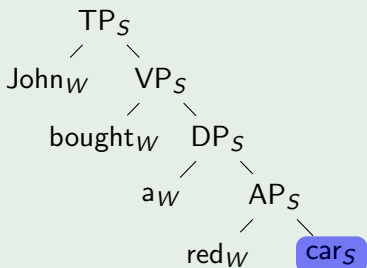
# Example: Focus Economy, Cont.

## Computing the Focus Sets



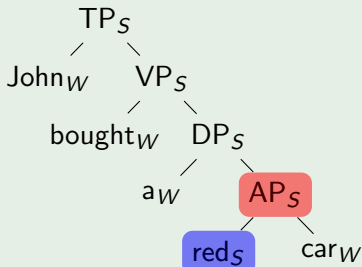
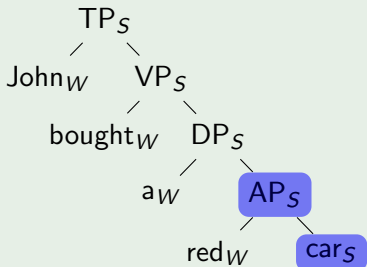
# Example: Focus Economy, Cont.

## Computing the Focus Sets



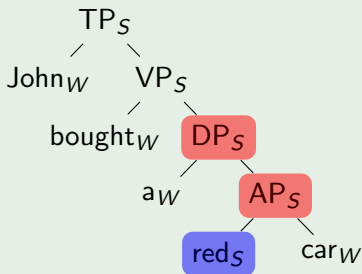
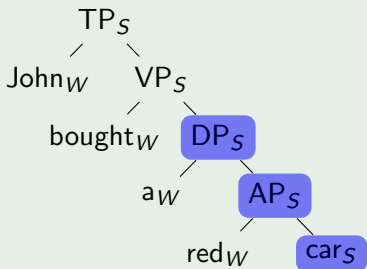
# Example: Focus Economy, Cont.

## Computing the Focus Sets



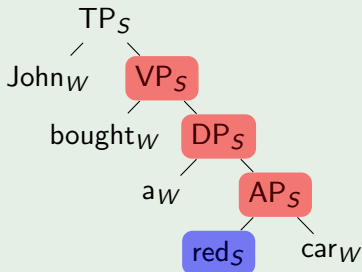
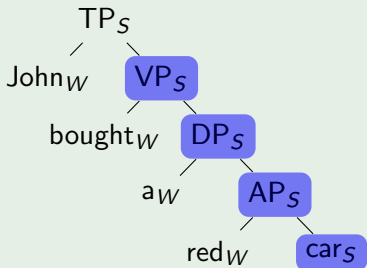
# Example: Focus Economy, Cont.

## Computing the Focus Sets



# Example: Focus Economy, Cont.

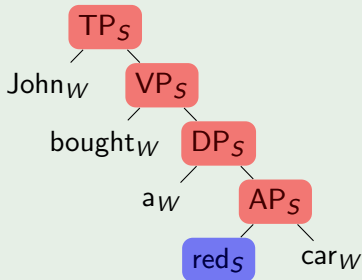
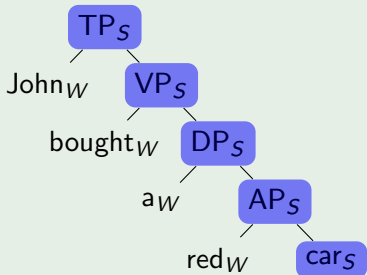
## Computing the Focus Sets





# Example: Focus Economy, Cont.

## Computing the Focus Sets



## So What's the Deal?

- Reference-set constraints are believed to be **too computationally demanding**, for real-world applications as well as human cognition in general (Collins 1996; Johnson and Lappin 1999).
- Reasoning in the literature: Not only do we have to compute a (possibly infinite) reference-set, picking the optimal output also requires **comparing distinct trees**, in contrast to standard well-formedness condition.
- However, similar things were once said about a different piece of linguistic machinery that is now known to be efficiently computable: **Optimality Theory**...

# Definition of Optimality Systems

## Optimality Systems (Frank and Satta 1998)

An *optimality system* over input language  $L$  and output candidate language  $L'$  is a pair  $\mathcal{O} := \langle \text{GEN}, C \rangle$  with

- $\text{GEN} \subseteq L \times L'$  a relation from inputs to output candidates,
- $C := \langle c_1, \dots, c_n \rangle$  a linearly ordered sequence of functions  $c_i: \text{GEN} \rightarrow \mathbb{N}$  that assign each input-output pair the number of violations it incurs with respect to the  $i^{\text{th}}$  constraint.

For pairs  $p, q \in \text{GEN}$ ,  $p$  is more optimal than  $q$  iff there is an  $1 \leq k \leq n$  such that  $c_k(a) < c_k(b)$  and for all  $j < k$ ,  $c_j(a) = c_j(b)$ .

The output language of  $\mathcal{O}$  is the smallest set containing all  $\langle i, o \rangle \in \text{GEN}$  for which it holds that there is no  $o'$  such that  $\langle i, o' \rangle$  is more optimal than  $\langle i, o \rangle$ .

## Example (Optimality System)

$$L := \{a\} \quad L' := \{a, aa, ab, b, bb, c\} \quad C := \langle *c, \text{save } a, *a, * \#a \rangle$$

$$\text{GEN} := \{ \langle a, a \rangle, \langle a, aa \rangle, \langle a, ab \rangle, \langle a, b \rangle, \langle a, bb \rangle, \langle a, c \rangle \}$$

| Input $a$   | $*c$ | save $a$ | $*a$ | $* \#a$ |
|-------------|------|----------|------|---------|
| Output $a$  |      |          |      |         |
| Output $aa$ |      |          |      |         |
| Output $ab$ |      |          |      |         |
| Output $b$  |      |          |      |         |
| Output $bb$ |      |          |      |         |
| Output $c$  |      |          |      |         |

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| Input $a$   | $*c$ | save $a$ | $*a$ | $* \#a$ |
|-------------|------|----------|------|---------|
| Output $a$  |      |          |      |         |
| Output $aa$ |      |          |      |         |
| Output $ab$ |      |          |      |         |
| Output $b$  |      |          |      |         |
| Output $bb$ |      |          |      |         |
| Output $c$  | 1    |          |      |         |

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| Input $a$   | $*c$ | save $a$ | $*a$ | $* \#a$ |
|-------------|------|----------|------|---------|
| Output $a$  |      |          |      |         |
| Output $aa$ |      |          |      |         |
| Output $ab$ |      |          |      |         |
| Output $b$  |      |          |      |         |
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| Input $a$   | $*c$ | save $a$ | $*a$ | $* \#a$ |
|-------------|------|----------|------|---------|
| Output $a$  |      |          |      |         |
| Output $aa$ |      |          |      |         |
| Output $ab$ |      |          |      |         |
| Output $b$  |      |          |      | 1       |
| Output $bb$ |      |          |      | 1       |

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| Input $a$   | $*c$ | save $a$ | $*a$ | $* \#a$ |
|-------------|------|----------|------|---------|
| Output $a$  |      |          |      |         |
| Output $aa$ |      |          |      |         |
| Output $ab$ |      |          |      |         |



## Example (Optimality System)

$L := \{a\}$      $L' := \{a, aa, ab, b, bb, c\}$      $C := \langle *c, \text{save } a, *a, * \#a \rangle$

$\text{GEN} := \{ \langle a, a \rangle, \langle a, aa \rangle, \langle a, ab \rangle, \langle a, b \rangle, \langle a, bb \rangle, \langle a, c \rangle \}$

| Input $a$   | $*c$ | save $a$ | $*a$ | $* \#a$ |
|-------------|------|----------|------|---------|
| Output $a$  |      |          | 1    |         |
| Output $aa$ |      |          | 2    |         |
| Output $ab$ |      |          | 1    |         |

## Example (Optimality System)

$L := \{a\}$      $L' := \{a, aa, ab, b, bb, c\}$      $C := \langle *c, \text{save } a, *a, * \#a \rangle$

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| Input $a$   | $*c$ | save $a$ | $*a$ | $* \#a$ |
|-------------|------|----------|------|---------|
| Output $a$  |      |          | 1    |         |
| Output $ab$ |      |          | 1    |         |

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|-------------|------|----------|------|---------|
| Output $a$  |      |          | 1    | 1       |
| Output $ab$ |      |          | 1    | 1       |

transduction  $\tau := \{ \langle a, a \rangle, \langle a, ab \rangle \}$     output language  $:= \{a, ab\}$

# OS as Linear Tree Transducers

Without further restrictions, OSs can generate any kind of string and tree language. However, a few conditions suffice to restrict them to the power of linear tree transducers.

## Finite-State OSs (Wartena 2000; Jäger 2002)

Let  $\mathcal{O} := \langle \text{GEN}, C \rangle$  be an OS such that

- the domain of GEN is a regular tree language,
- GEN is a linear tree transduction,
- all constraints are insensitive to the input,
- each constraint defines a linear tree transduction on the range of GEN,
- $\mathcal{O}$  is globally optimal.

Then the transduction  $\tau$  induced by  $\mathcal{O}$  is a linear tree transduction and its range is a regular tree language.

# Global Optimality

## Global Optimality

An OS is globally optimal iff for every output candidate  $o$  that is optimal for some input  $i$  it holds that there is no input  $i'$  such that  $o$  is an output candidate for  $i$  but not an optimal one.

## Examples

- An OS with  $\text{GEN} := \{i, i'\} \times \{o, o'\}$  and only  $\langle i, o \rangle$  and  $\langle i', o' \rangle$  as the optimal pairings is not globally optimal  
 $\Rightarrow$  if constraints may take the input into account, global optimality is the exception
- An OS with  $\text{GEN} := \{\langle i, o \rangle, \langle i, o' \rangle, \langle i', o' \rangle\}$  and  $o$  a universally better candidate than  $o'$  is not globally optimal  
 $\Rightarrow$  input-insensitivity is no guarantee for global optimality

# Reference-Set Constraints as OSs

## General Strategy

- Use  $\text{GEN}$  to compute the reference-sets.
- Use a sequence of constraints to filter out the suboptimal candidates.

But  $\text{GEN}$  is a “flat” relation, it does not directly represent reference-sets and their algebraic properties.

Maybe we can **enrich OSs** appropriately?

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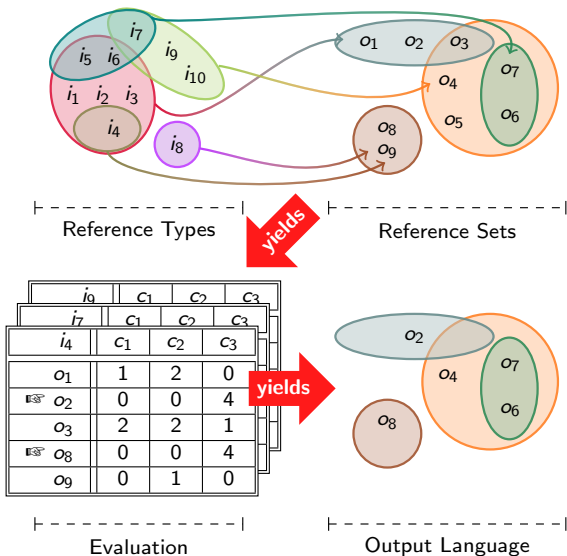
# Definition of Controlled OSs

## Controlled OSs

An  $\mathcal{F}$ -controlled optimality system over languages  $L, L'$  is a 4-tuple  $\mathcal{O}[\mathcal{F}] := \langle \text{GEN}, C, \mathcal{F}, \gamma \rangle$ , where

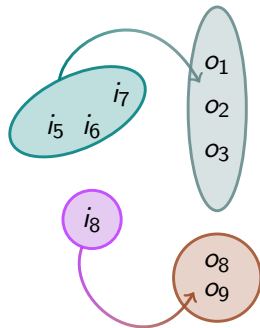
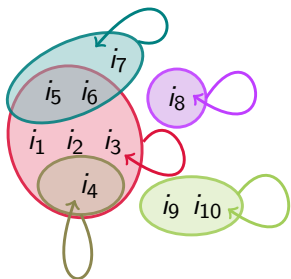
- $\text{GEN}$  and  $C$  are defined as usual,
- $\mathcal{F}$  is a family of non-empty subsets of  $L$ , each of which we call a *reference type*,
- the *control map*  $\gamma : \mathcal{F} \rightarrow \wp(L')$  associates every reference type with a non-empty set of output candidates, the *reference set*,
- the following conditions are satisfied
  - *exhaustivity*: every member of the input language belongs to at least one reference type
  - *bootstrapping*: if input  $i$  belongs to the reference types  $X_1, \dots, X_n$ , then  $\langle i, o \rangle \in \text{GEN}$  iff  $o \in \bigcup \{X_1\gamma, \dots, X_n\gamma\}$

# Depiction of a Controlled OS



# Reference-set constraints as controlled OSs

- Almost all constraints in the literature exhibit one of the two configurations below.
- What do the two have in common?



# Two Common Properties of Reference-Set Constraints

## Output Joint Preservation (restricts $\text{GEN}$ )

An  $\mathcal{F}$ -controlled OS is *output joint preserving* iff it holds for all reference types  $X$  and  $Y$  in  $\mathcal{F}$  that whenever their reference sets  $X\gamma$  and  $Y\gamma$  overlap, so do  $X$  and  $Y$  themselves.

Output joint preservation is a strong restriction on  $\text{GEN}$ .

When it comes to  $C$ , many **reference set constraints do not use the full range of options** either:

## Type-Level Optimality (restricts $C$ )

An  $\mathcal{F}$ -controlled OS is *type-level optimal* iff it holds for all reference types  $X \in \mathcal{F}$  and output candidates  $o$  in the reference set of  $X$  that if  $o$  is optimal for some input in  $X$ , it is optimal for all inputs that belong to  $X$ .

# Global Optimality Implies Type-Level Optimality

## Lemma

*An OS is type-level optimal if it is globally optimal.*

*If all constraints of an OS are insensitive to the input, it is type-level optimal.*

Intuitively, the first statement is obvious because type-level optimality is “global optimality restricted to single reference-sets”.

## Proof.

Prove the contrapositive. If the OS is not type-level optimal, then there is some reference type  $X$  whose reference set contains an output candidate  $z$  on which at least two inputs that are contained by  $X$  disagree with respect to optimality.

This is an unequivocal violation of global optimality (optimal for some input  $\rightarrow$  optimal for every input). □

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# Global Optimality for Reference-Set Constraints

## Theorem (Characterization of Global Optimality)

*Every output joint preserving OS is type-level optimal iff it is globally optimal.*

## Proof.

$\Leftarrow$ : Follows from the previous lemma.

$\Rightarrow$ : An indirect proof of the contrapositive is given on the next slide (in pictures!). □

# Global Optimality for Reference-Set Constraints

## Theorem (Characterization of Global Optimality)

*Every output joint preserving OS is type-level optimal iff it is globally optimal.*

## Proof.

$\Leftarrow$ : Follows from the previous lemma.

$\Rightarrow$ : An indirect proof of the contrapositive is given on the next slide (in pictures!). □



# Pictorial Proof

## To Show

If an output joint preserving OS fails global optimality, it also fails type-level optimality.

|       |       |
|-------|-------|
| $i_5$ | $o_1$ |
| $x$   | $o_2$ |
| $p$   | $z$   |
| $y$   | $o_8$ |
|       | $o_9$ |

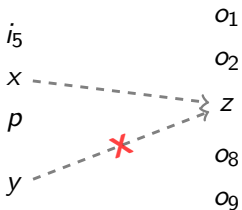
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- $\neg$ global optimality
- controlled OS
- type-level optimality
- output joint preservation

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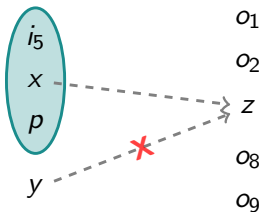
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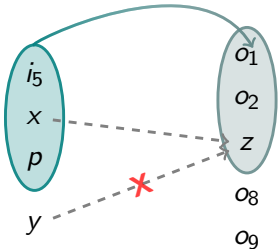
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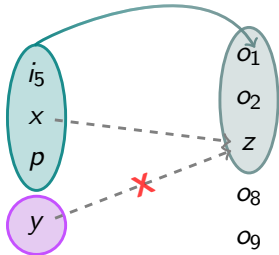
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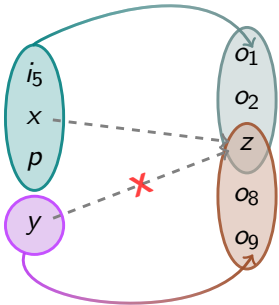
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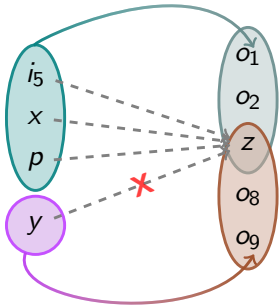
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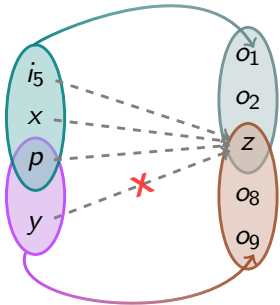
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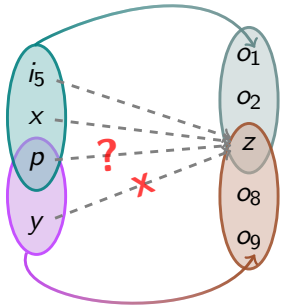
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# Reference-Set Constraints as Linear Tree Transductions

These new results allow us to state when a controlled OS can be realized by a linear tree transducer. Note that the elusive property of **global optimality has been replaced by output joint preservation**, which is satisfied by all reference-set constraints.

## Finite-State Controlled OSs

Let  $\mathcal{O}[\mathcal{F}] := \langle \text{GEN}, C, \mathcal{F}, \gamma \rangle$  an  $\mathcal{F}$ -controlled OS such that

- the domain of  $\text{GEN}$  is a regular tree language,
- $\text{GEN}$  is a linear tree transduction,
- all constraints are insensitive to the input,
- each constraint defines a linear tree transduction on the range of  $\text{GEN}$ ,
- $\mathcal{O}[\mathcal{F}]$  is output joint preserving.

Then the transduction  $\tau$  induced by  $\mathcal{O}$  is a linear tree transduction and its range is a regular tree language.

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# Outline

- 1 Tree Transducers — A Very Short, Very Informal Introduction
- 2 Reference-Set Constraints & Optimality Systems
  - Reference-Set Constraints
  - Optimality Systems
  - Reference-Set Constraints as Optimality Systems
- 3 Controlled Optimality Systems
  - Definitions, Subclasses and Illustrations
  - Results
- 4 A Formal Model of Focus Economy

# Focus Economy Revisited

## Focus Economy Rule (Reminder)

If the main stress has been shifted, a constituent containing its carrier may be focused iff it cannot be focused in the tree with unshifted stress.

## Informal Derivational Order

- Compute output tree with neutral stress.
- Project focus according to Focus Projection.
- Optionally: Shift stress and recompute focus according to Focus Economy.

## Formal Derivational Order

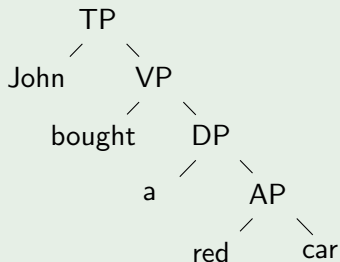
- Compute all stress patterns ( $\rightarrow$  multiple output trees).
- Project focus according to Focus Projection.
- Filter out illicit focus projections according to Focus Economy.

# Formal Model: GEN

## Step 1 & 2: GEN

- Non-deterministically relabel input with S/W-subscripts.
- Non-deterministically focus some node along the “stress path”.

## Transducing an Input into a Stress-Annotated Output with Focus

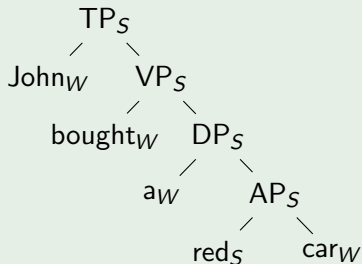


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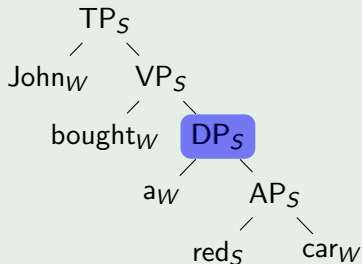


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# Formal Model: C

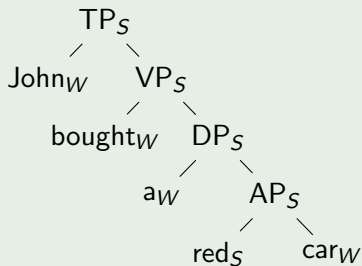
Focus Economy requires reference to the neutral stress pattern. We allow this by **implicitly representing the neutral stress within the same tree!**

## Strategy

- Define monadic second-order predicates `FOCUSPATH` and `STRESSPATH`.
- `FOCUSPATH` represents the path of the current stress.
- `STRESSPATH` represents the path of the neutral stress.
- Write a formula  $\phi$  that requires focus to be in the focus path, but unless `FOCUSPATH` and `STRESSPATH` pick out the same set, focus may not be in the stress path.

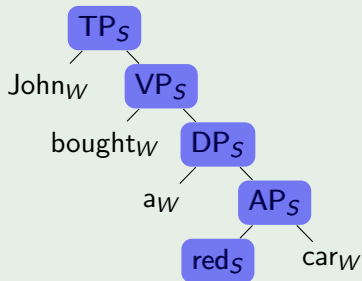
Example of  $\phi$ 

## FOCUSPATH and STRESSPATH



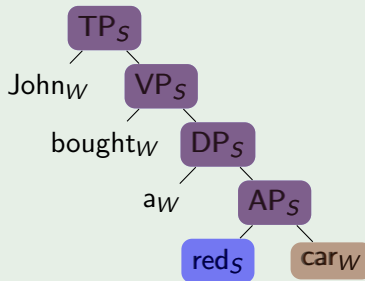
Example of  $\phi$ 

## FOCUSPATH and STRESSPATH



Example of  $\phi$ 

## FOCUSPATH and STRESSPATH



# Formal Model: Putting it Together

- We already know that output joint preservation is satisfied.
- $G_{\text{EN}}$  is a linear transduction.
- $C$  consists of only one constraint  $c$ , a linear transduction.
  - The tree models of the formula  $\phi$  form a regular language  $L(\phi)$ .
  - The diagonal of  $L(\phi)$  is a linear transduction (representing  $C$ ).
- The composition of  $G_{\text{EN}}$  with  $c$  is a linear transduction and yields the intended output language.
- This shows that **Focus Economy is efficiently computable**.

# Conclusion

- Controlled OS were introduced as a model for reference-set constraints.
- Most requirements for a controlled OS to be efficiently computable are fulfilled by reference-set constraints; in particular, their corresponding OSs are globally optimal.
- The only problematic areas are GEN and the OS constraints.
- The formalization of Focus Economy indicates that these do not pose an insurmountable challenge either.

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